

# The Chess Board.

All communications to be addressed to "Chess," Box 253, Auckland. The Auckland Chess Club meets on Monday Thursday, and Saturday evenings, at No. 24, Rie Majesty's Arcade, Queen-street (2nd floor). The Y.M.C.A. Chess Club meets on Friday evenings. The Hamilton Chess Club meets in the Public Library, Hamilton, every Friday evening, at 7.30. Hon. Secretaries of Chess Clubs are invited to furnish items of Club news. Unpublished games, containing special features, notes of critical positions occurring in actual play, and original problems (with diagram and analysis) are always acceptable.

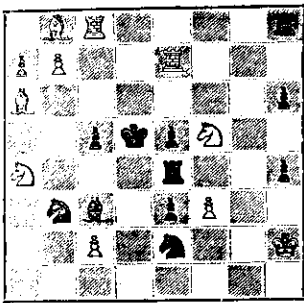
## Answers to Correspondents.

F.K.K.—Thanks for items.

### Problem No. 170.

(By R. G. THOMSON, Aberdeen.)  
First prize in "Chess Amateur" problem tourney No. 1.

Black, 12.



White, 10.

1Bx4; pP2R3; B6p; 2pKpS2; S3r2p; 1shp2; 2P1s2K; 8.

White to play and mate in two moves.

THE above tourney was for two-move problems only. It has been running in the "Chess Amateur" for nineteen months. There were 130 problems entered by about 70 composers. There were 5 prizes, which were awarded as follows:—1st prize, one guinea, for the composition above diagrammed; 2nd prize, 15/- or set of chessmen—F. G. Butcher, Birmingham; 3rd prize, "Chess Lyrics"—F. G. Butcher; 4th prize, Mrs Baird's "Retractors"—G. C. Alvey, London; 5th prize, "Chess Tales," by Willard—G. Heathcote, Amside. The following composers received hon. mention—Rev. H. Dobbs, Commerce, U.S.A.; W. Reeh, Kiel, U.S.A. and E. E. Westbury, Birmingham. Eighteen other contributions also received mention, the composers being G. C. Alvey, F. Bell, C. V. Berry, P. F. Blake (2), A. Bolus, D. Booth, Jr., C. Le Charpentier, A. W. Daniel, W. Duncker, F. Gamage, H. Geach, J. P. Hoogeveen, T. King Parks, C. S. Kipping, A. Mossely, A. H. Stubbs, and A. A. Wheatley. In the course of his report on the tourney the judge, Mr. E. J. Winter-wood, says that the unsound positions were remarkably few. He adds: "The entries contain so many good positions that I have, in justice to the composers, awarded a long list of 'mentions,' a far more extensive list than I have ever before given in a tourney. This speaks well for the excellence of the work submitted." The Problem Editor, Mr. P. H. Williams, also says, in publishing the report: "A large amount of fine work was produced, and many of the positions would have stood high in tourneys of smaller dimensions." He also notes that all the prize-winners are British. Of course the names and nationalities were known to the problem editor alone. The problems were known to the judge by numbers only.

Played in the match between the competitors in the Championship and the Major Open at the Richmond Chess Congress. Score and notes from the "Yorkshire Post."

English Opening.

White, A. Speijer; Black, V. L. Wahlisch.  
White, Black.  
1. P-QB4 ..... P-Q4(a)  
2. PxP ..... QxP

- 3. Kt-QB3 ..... Q-Q1
- 4. P-Q4 ..... P-K3
- 5. Kt-B3 ..... Kt-KR3
- 6. B-Kt5 ..... B-K2
- 7. P-K3 ..... QKt-Q2
- 8. R-B1(b) ..... P-B3
- 9. B-Q3 ..... Kt-Q4
- 10. BxP ..... QxB
- 11. KtKtK(c) ..... KPxKt
- 12. Q-B2 ..... Kt-B3
- 13. Castles ..... Castles
- 14. Kt-K5 ..... R-K1
- 15. K-R1 ..... P-KR3
- 16. P-B3(d) ..... Q-Q3
- 17. Q-B2 ..... B-K3
- 18. Q-Kt3 ..... QR-Q1
- 19. R-KB2 ..... Q-B1(e)
- 20. P-B4 ..... Kt-K5
- 21. BxKt ..... PxB
- 22. P-Kt3 ..... B-B4
- 23. Q-R4 ..... Q-B3
- 24. Q-B3(f) ..... Q-Q4
- 25. P-KKt4 ..... B-K3
- 26. Q-R3 ..... K-K1
- 27. QR-B1 ..... R-R2
- 28. P-B5 ..... Q-Kt4
- 29. P-B6(g) ..... P-KKt3
- 30. Q-Kt3 ..... P-KR4
- 31. P-KR4 ..... Q-R3
- 32. KtXP ..... Q-B1(h)
- 33. Kt-K5 ..... K-R1
- 34. Q-B7 ..... RxBt
- 35. PxR ..... Resigns.

(a) After P-K3 the game would very probably have run into the Queen's Gambit Declined, and it would have been best for Black to try and effect this. Certainly the game he obtains by combining the English Opening and the Centre Counter is not very promising.

(b) A fine positional move, indirectly preventing P-B4, for then White correctly calculates that the open B and Q files would be in his favour.

(c) If Castles instead KtXKt followed by P-K4 gives Black a playable game.

(d) Excellent. The move provides a good many alternatives for initiating an attack such as P-KKt4 or K4, and also allows the Q to be brought over to the king's side.

(e) Kt-Q2 is met by P-KB4; 20, KtXKt; 21, QPxKt, followed by P-B5, with a strong attack.

(f) The queen is too important a means of attack to be lightly exchanged.

(g) White has now a winning position. Obviously, PxB, leaving White in possession of the open file, is inferior to the move played.

(h) If KXKt; 33, Q-B7ch, K-K3; (if K-B3; 34, P-Kt5); 34, P-B7, winning the rook, as mate is threatened at B6.

A match game played by the late Mr. Andreaschek at Ormutz in 1900—from the "Wiener Schachzeitung," via "Western Daily Mercury."

### Siellian Defence.

- White, K. Andreaschek; Black, A. Goebel.
- White, Black.
  - 1. P-K4 ..... P-QB4
  - 2. P-Q4 ..... PxB
  - 3. Kt-KB3 ..... P-K4(a)
  - 4. P-B3(b) ..... PxB
  - 5. B-QB4 ..... PxB
  - 6. QxBP(c) ..... P-Q3(d)
  - 7. KtXP! ..... Q-R4ch(e)
  - 8. B-B3 ..... Q-B4
  - 9. BxPch ..... K-K2
  - 10. Q-Kt3 (f) ..... Kt-KR3
  - 11. B-B4 ..... Kt-B3
  - 12. Kt-Q3 ..... Q-KKt4
  - 13. Kt-Q2! ..... QxP(g)
  - 14. O-O-O ..... B-Q2
  - 15. KR-Kt1! ..... QxRP
  - 16. BxP ..... BxB
  - 17. RxBch ..... K-K1(h)
  - 18. QxP ..... R-Q1
  - 19. RxB! ..... Rx16
  - 20. QxKt ..... K-K2(i)
  - 21. B-Kt6(k) ..... R(Q2)-Q3
  - 22. Q-B7ch! ..... K-B1
  - 23. Kt-B3 ..... Q-R4
  - 24. B-Q7! ..... Kt-B2(l)
  - 25. P-K5ch ..... PxP(m)
  - 26. Kt(Q3)XlP ..... KR-KKt1
  - 27. KtXKt ..... QxKt(B7)
  - 28. Q-K5ch ..... K-Kt3
  - 29. Q-Kt5 mate (n).

(a) Kt-QB3 is more usual.  
(b) Not 4. KtXKt, because of ... Q-R4ch.

(c) The game is now nearly a Danish gambit.

(d) If ... B-K5ch; 7. K-B1, P-Q3; 8. Q-Kt1

(e) If ... PxKt; 8. BxPch, K-K2; 9. B-K5ch, winning the Q.

(f) The point of the 7th move; the Kt cannot be taken on account of 11. B-Kt4.

(g) This is ill-advised.  
(h) Not ... K-Q1, because of 18. Q-P1.

(i) B-Kt5 was threatened.

(k) Wonderful fine; quite a Rinsk study (7r; p2rk2p; 2QpB2; 8; 4P3; 3S1; P2N1P1q; 2KR1). If ... KxB; 22. Kt-B3, and wins the Q.

(l) If ... RxP3; 25. QxR, QxKt; 20. QxPch, K-Kt2; 27. R-Ktch, Kt-Kt5, 28. Q-Q7ch, etc.

(m) If ... KtXP; 26. QxPch, etc. If ... K-K2; 26. B-Kt4ch. And, if ... K-Kt2; 26. R-Kt1ch.

(n) A brilliant game, reproduced in honour of the late Mr. Andreaschek. The notes are by J. Krejciik.

## Canterbury v. Timaru.

We learn from the "Canterbury Times" that the telegraphic match between the Canterbury and Timaru Chess Clubs, which occupied two evenings, was completed on Saturday, 28th ult. Twenty players were engaged. The first named won by 6½ games to 1½. Two unfinished games require adjudication, but this cannot affect the result. Canterbury had first move at the odd-numbered boards. This was the first match between the two clubs for a number of years. The Canterbury Club members played in their rooms, at the Young Men's Christian Association buildings, where Mr. Thornhill Cooper umpired for the Timaru Club, Mr. J. Collins umpiring for Christchurch at Timaru. The following table shows the individual scores:—

Canterbury.		Timaru.	
1 E. H. Severin	½	T. Mara	½
2 W. H. Buckett	½	P. Mara	½
3 H. Nightingale	1	H. Gourley	0
4 H. Kennedy	1	G. P. Wood	0
5 J. W. Kennedy	1	A. Peterson	0
6 F. Woodford	1	B. Hayes	0
7 R. L. Smith	1	W. Eichmann	0
8 T. Hawkins	1	A. Burford	0
9 T. E. Fraser	1	A. Beck	0
10 Major Pielzcker	1	D. Necker	1

\* Referred for adjudication.

One of the features of the match was the preference shown for the Ruy Lopez opening, this debut being adopted at Boards 2, 3, 4, 5, 6, and 8. The other openings adopted were: Four knights at Board 1, King's Knights Gambit (7), and King's Bishops Opening (9). The report does not state the opening chosen at Board 10.

## Wellington Items.

Our Wellington correspondent reports that the handicap tourney of the Working Men's Club is approaching completion. The leading positions are now as follows: Burgess, 1 win 4 losses (complete); Wild, 9-6 (complete); Kelling, 8-3; Eton, 8-4; J. Reid, 8-5; Key, 8-6; Koster, 8-7 (complete); C. Reid, 8-7 (complete); Barnes, 7½-3½; Mowell, 7-6; and Gandy, 6-5. Kelling has to give heavy odds in his three outstanding games, and the chances of Eton and Burgess are therefore most fancied for top place. There are five prizes in this contest.

A match is being arranged between the Wellington Chess Club and the Wellington South Chess Club. It is proposed to bar players who have competed for the New Zealand championship.

The return match, James v. Kelling, for rung 5 on the Wellington C.C. ladder ended in a win for Kelling.

## Auckland Workmen's Club.

Play has commenced in the second handicap tourney. The handicapper (Mr. R. Barons) has revised the classification adopted in the first tourney held this season, being guided, of course, by the experience gained on that occasion. The odds to be given range from two moves to queen and move. The several classes are: 1 Grierson, Ewen; 2 Ashton; 3 Malcolm, Ray; 4 Shannon, Wilson; 5 Kelly, McKay, Urquhart; 6 Clark, Frost, Gordon; 7 Haukins. The scale of odds contains some innovations, and is a trifle bewildering at first sight, but we have little doubt that it will work fairly well. In the first class a distinction is made, Mr. Grierson having to concede the first two moves to Mr. Ewen. Class 1 gives odds as follows: Class 2—4 and move; 3—Queen's Knight; 4—Queen's Knight and move; 5—Queen's Rook and move; 6—Queen's Knight and move; 7—Queen's Rook and move; 8—Pawn and move; 9—Pawn and move; 4—Pawn and two moves; 5—Queen's Knight; 6—Queen's

Rook and move; 7—Queen. Class 3 gives: 4—Pawn and move; 5—Pawn and two moves; 6—King's Bishop; class 7—Queen's Rook and move. Class 4 gives: 5—the exchange (Queen's Rook for Queen's Knight); 6—Queen's Knight; 7—Queen's Rook. Class 5 gives: 6—the exchange; 7—Queen's Knight. Class 6 gives Class 7 the exchange. The first round has to be completed by Friday, the 18th inst., the second round by the 25th inst., and so on. The pairing for every round has been prepared and posted in the chess room. Players can play off their fixtures as soon as they like but not as late as they like. They will forfeit games not finished by schedule dates. The sectional committee, however, reserve the power to consider and deal with complaints of injustice or hardship arising under this rule. There will be three prizes. The last round has to be played by January 10. This club is singularly fortunate in having a committee so lavish as to provide really substantial prizes for two chess tournaments in one season. We doubt if there is another club in the North Island which can equal this record. The entrance fee for these tournaments also is quite nominal.

## Oamaru v. Dunedin.

Seventeen members of the Otago Chess Club journeyed to Oamaru in motor cars on Saturday (says the "Otago Witness" of 9th inst.) and contested a match there with an equal number of representatives of the Oamaru Chess Club. The Dunedin players inflicted a decisive defeat upon their opponents, winning by 17 games to 8. Following were the individual scores:—

Dunedin.		Oamaru.	
O. Balk	½	W. S. Wilcox	½
R. A. Geland	½	H. Mowbray	½
(captain)	1½		
H. J. Armstrong	0	D. L. Patterson	2
		son	0
A. Ellis	1	W. D. Burns	0
Ven. Archdeacon Gouth	2	E. F. Armstrong	0
G. D. Wright	2	strong (capt.)	0
S. S. Myers	1	K. Farnham	½
J. J. Marlow	1	A. Gow	0
J. Tang	1	H. P. Farnham	0
L. D. Coombs	½	J. E. Broad	1
J. Crow	½	E. T. Earl	1½
J. Stone	2	J. P. Malcolm	½
J. R. Hambleton	1	R. Lindsay	0
		W. Williamson	0
W. H. Allen	1	J. C. Nicholls	0
A. V. Frazer	2	D. Sinclair	1
R. McDermid	½	H. B. McKenzie	½
jun.	½		
D. Harris Hastings	1	R. Gilkison	1

Total ... 17 Total ... 8

The visitors, who were hospitably entertained by the Oamaru Club, returned to Dunedin on Sunday, the five motor cars containing the party doing the journey in good time and without mishap.

## Solution of Problem No. 165. (Wurzburg.)

- 1. R(Kt1)—Kt4.

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